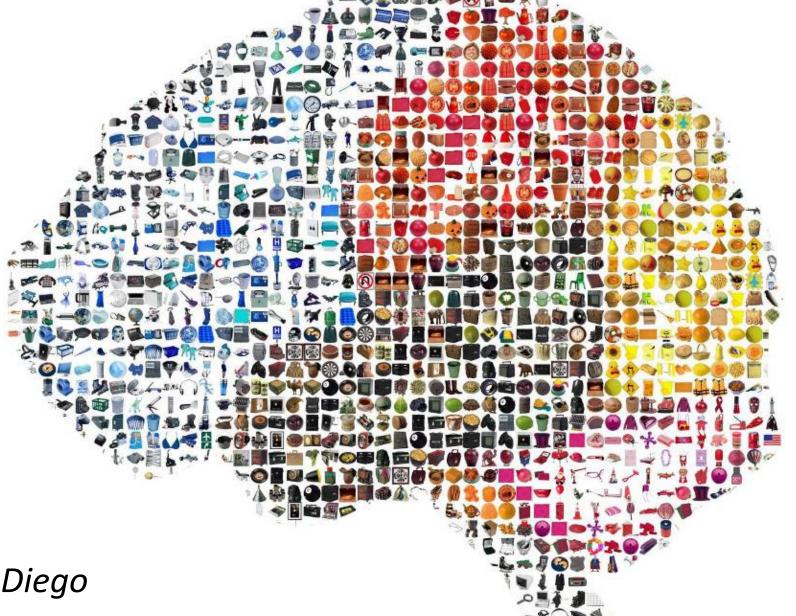
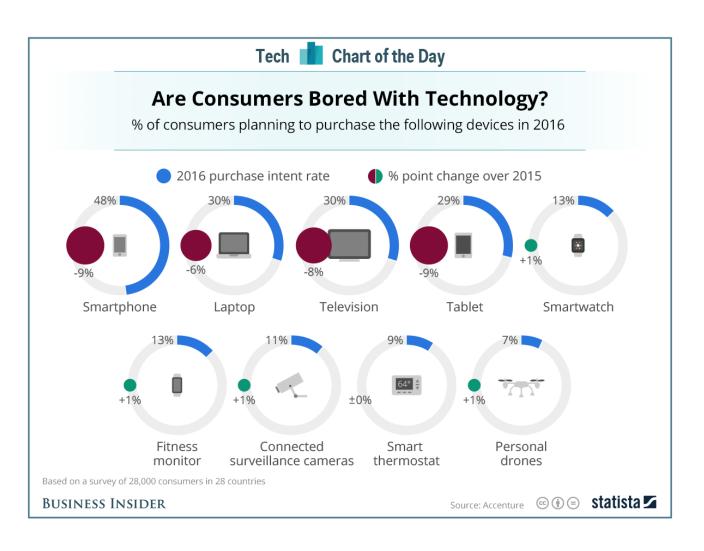
How much visual information we can hold in mind at once?

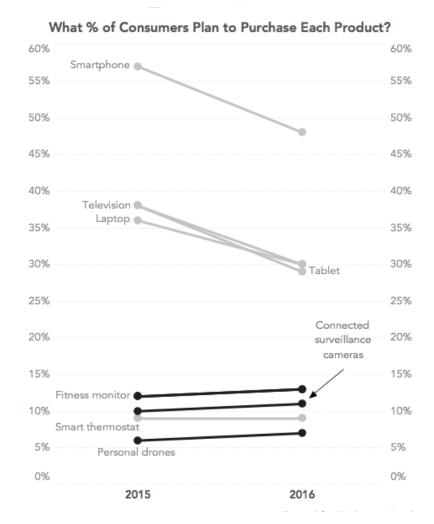


Timothy Brady
University of California, San Diego
Dept. of Psychology

# We want people to be able to extract information quickly....



#### Are Consumers Bored with Technology?



Visual acuity



- Visual acuity
- Visual attention



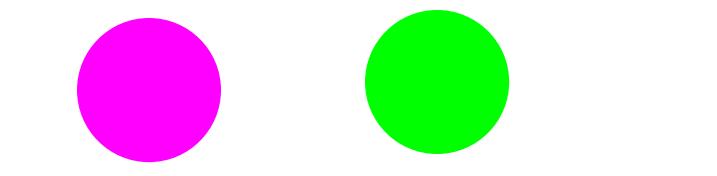
- Visual acuity
- Visual attention
- Visual working memory Maintaining perceptual representations across delays and interruptions for comparisons, manipulations, etc.

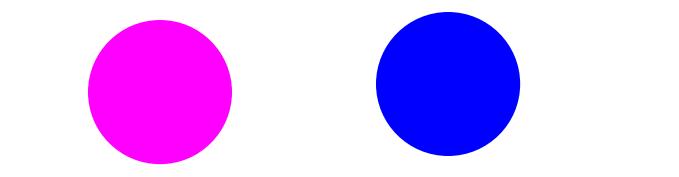
#### My goals:

- (1) Convince you working memory matters for visualization design and processing
- (2) Give you a mental model for thinking about working memory limits

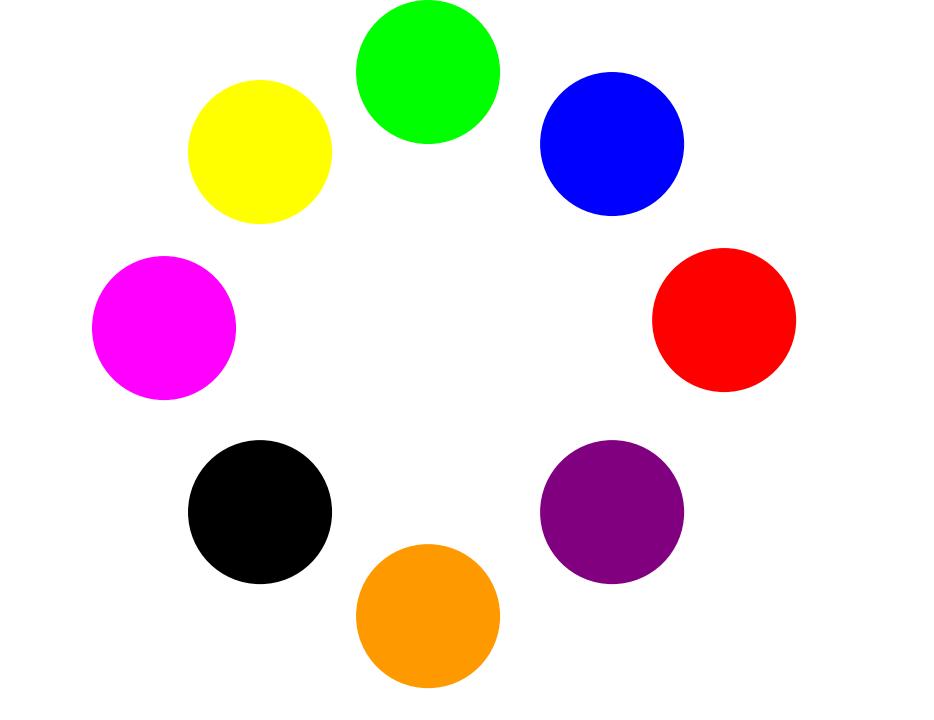
- Visual acuity
- Visual attention
- Visual working memory Maintaining perceptual representations across delays and interruptions for comparisons, manipulations, etc.

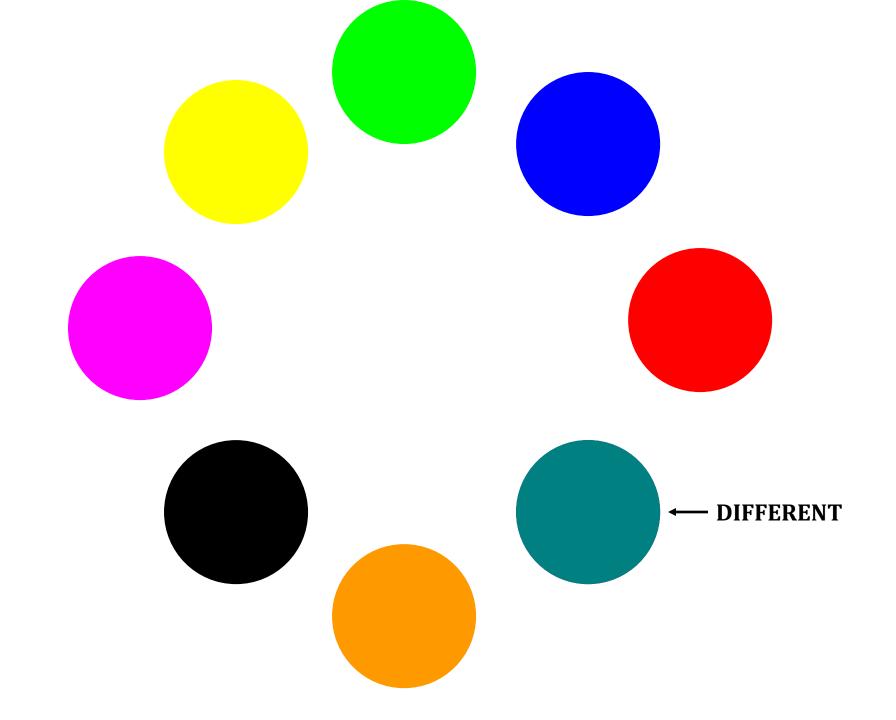
Remember the colors on the next display...





Remember the colors

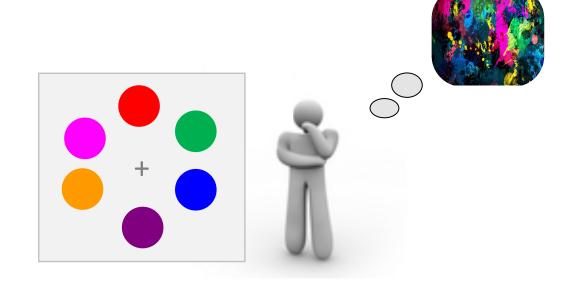




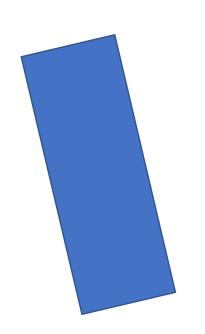
# Extremely limited working memory capacity

 Extremely limited capacity for holding mind information across interruptions and delays

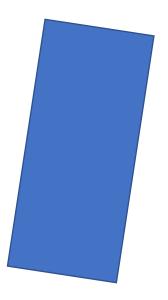
 Eye movements make this extremely relevant



# Working memory strongly limits processing even for things right in front of you

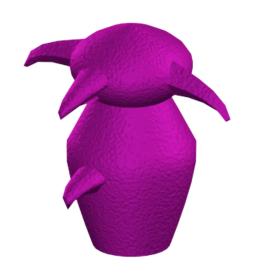


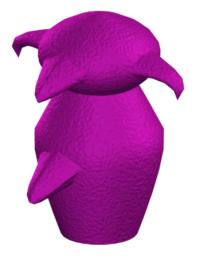
Which bar is taller?



# Working memory strongly limits processing even for things right in front of you

Are these two objects the same?

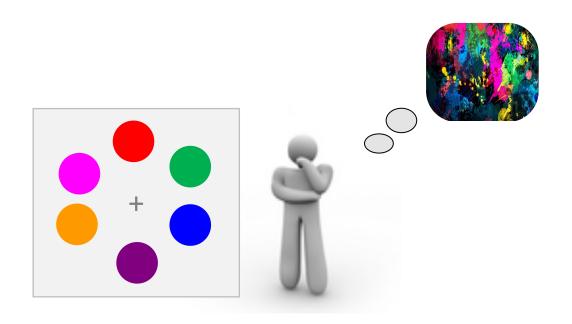




# Working memory strongly limits processing even for things right in front of you

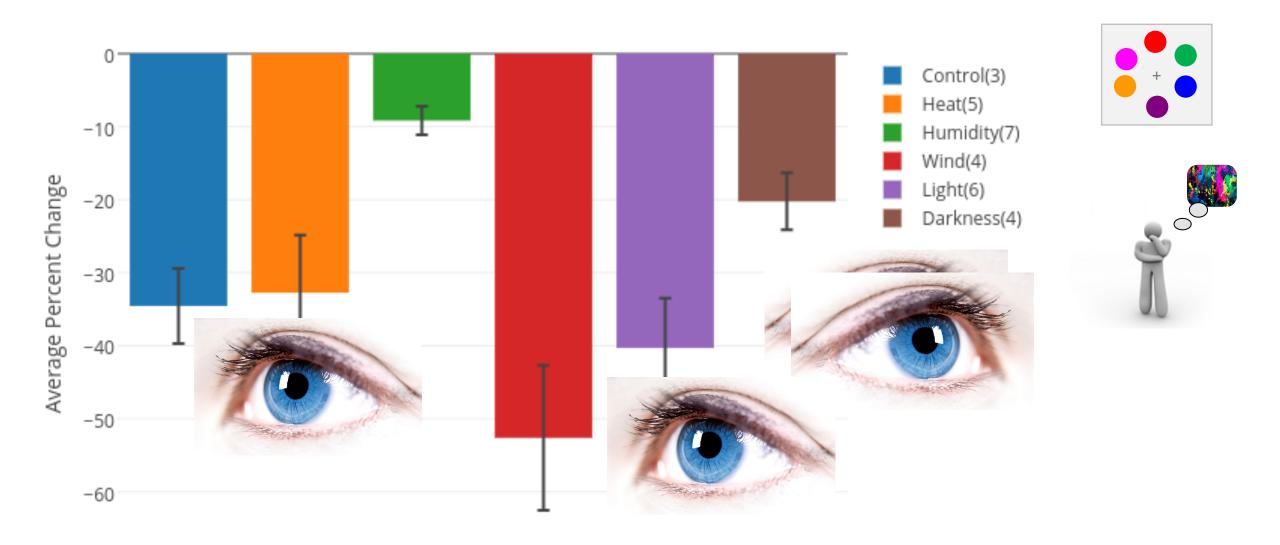


# Extremely limited working memory capacity limits understanding of complex displays





# This kind of visualization is a working memory task

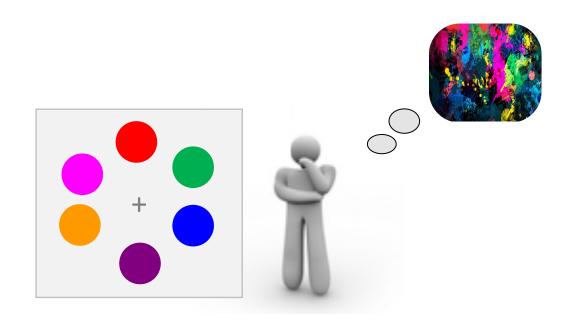


#### My goals:

(1) Convince you working memory matters for visualization design and processing

(2) Give you a mental model for thinking about working memory limits

# How should we think about working memory limits?



 Can we "formalize" what is limited about working memory?

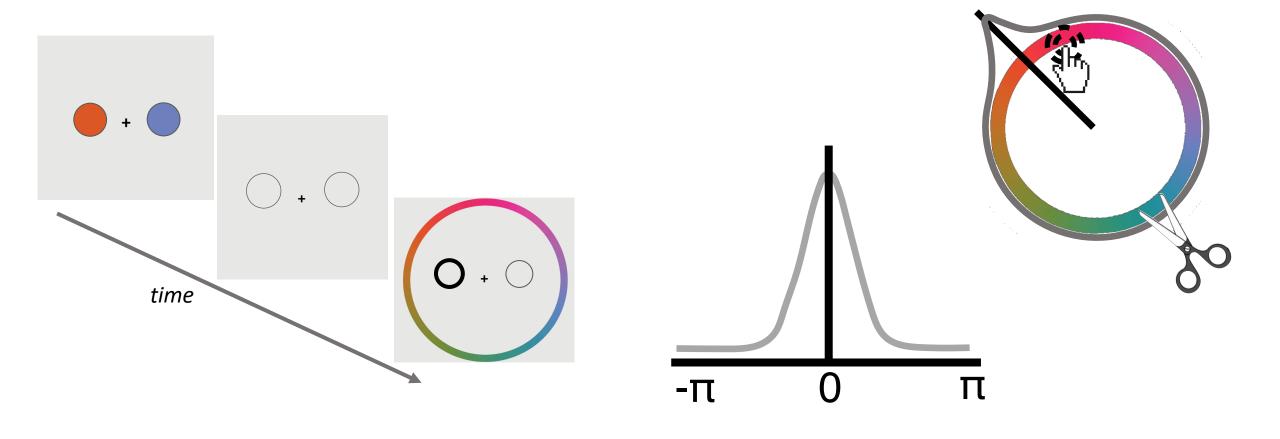
 Some examples of ones you might have heard:

- 7 +/- 2 chunks
- People can only hold in mind 3-4 things at once

...

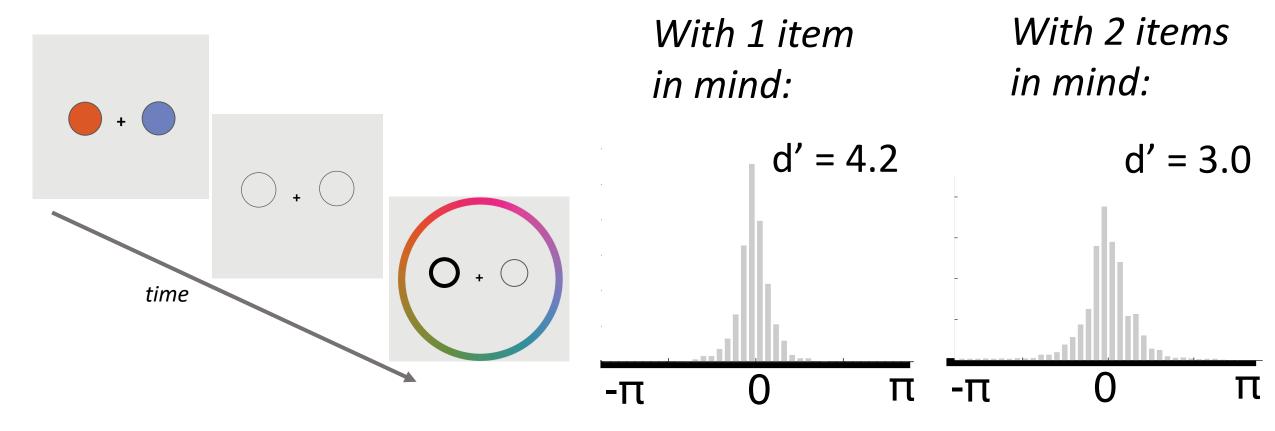
# 3-4 items: Not a good mental model.

For example, big costs even in moving from holding 1 thing to 2 things



# 3-4 items: Not a good mental model.

For example, big costs even in moving from holding 1 thing to 2 things



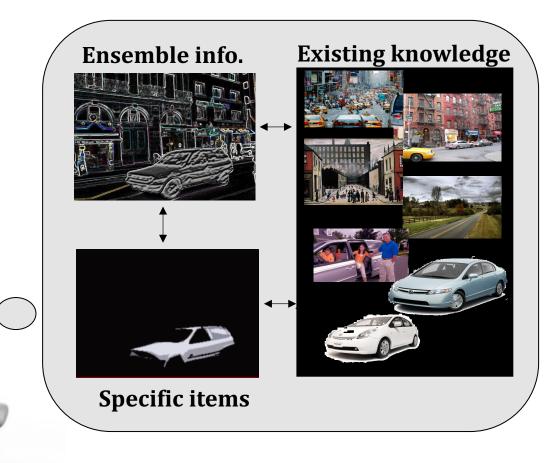
e.g., Schurgin, Wixted & Brady, 2018

# Proposed mental model: hierarchical & noisy

Memories are always noisy

 Asking people to hold more in mind always makes them more noisy

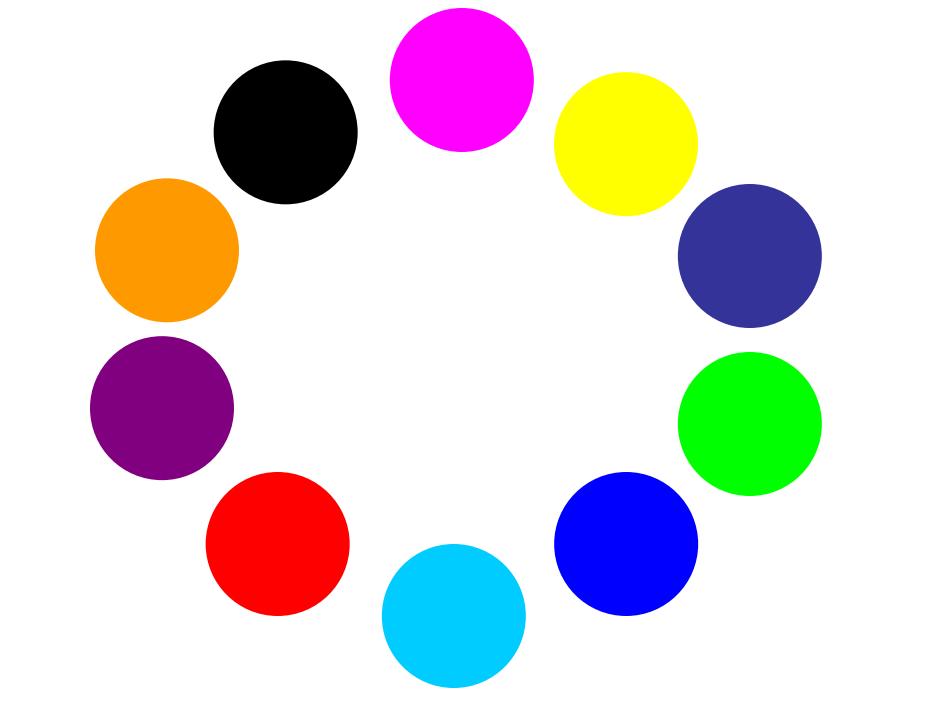
 But items are not remembered alone. Instead, our existing knowledge and context are integral parts of our working memories.

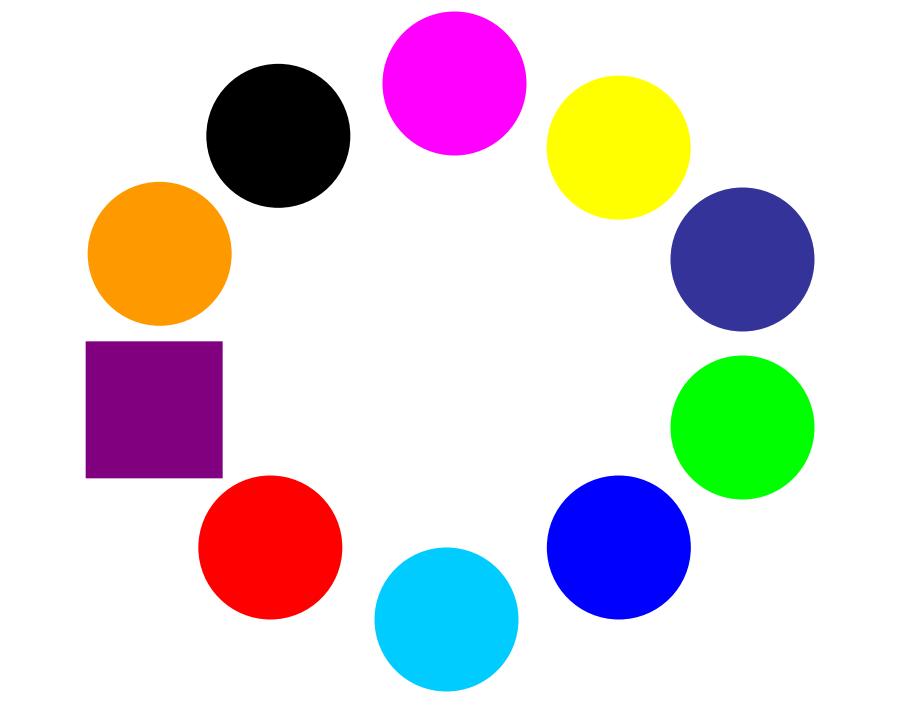


Brady & Alvarez, 2011, *Psych. Science*Brady, Konkle & Alvarez, 2011, *JoV*Brady & Tenenbaum, 2013, *Psych. Review*Brady & Alvarez, 2015, *JEP:LMC*Schurgin & Brady, 2019, *JoV*Utochkin & Brady, 2019, *PsyArXiv* 

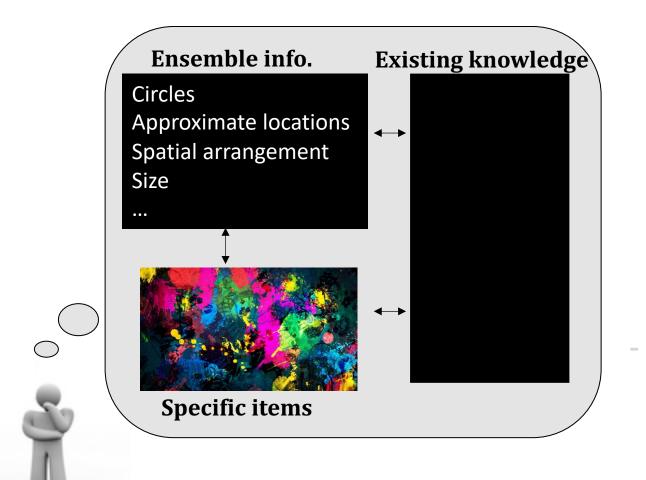
The role of context (and 'ensembles') in memory

Remember this display

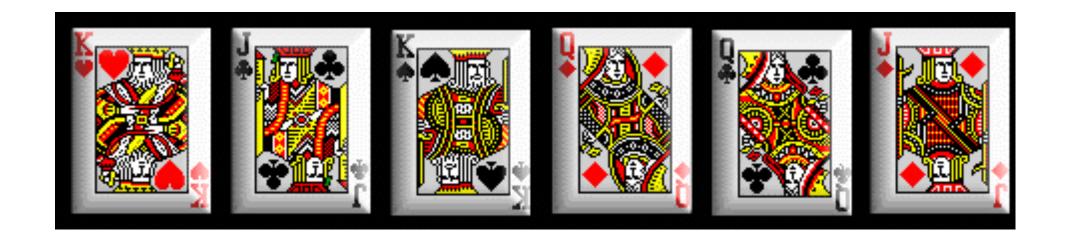




### Some information about all items is stored



← Interacts with prior knowledge



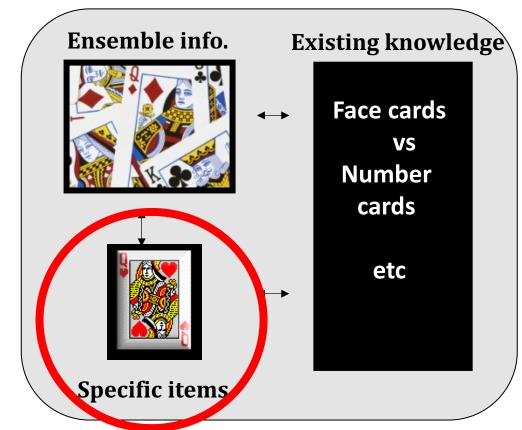
Pick a card and remember it.



I've removed your card!

# Proposed mental model: hierarchical & noisy

No! Existing knowledge and context are integral parts of our working memories.

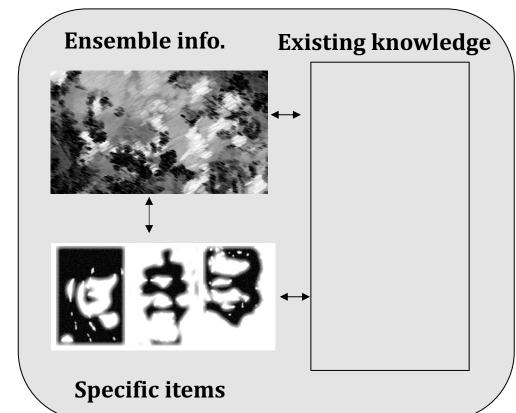






"The memory"?

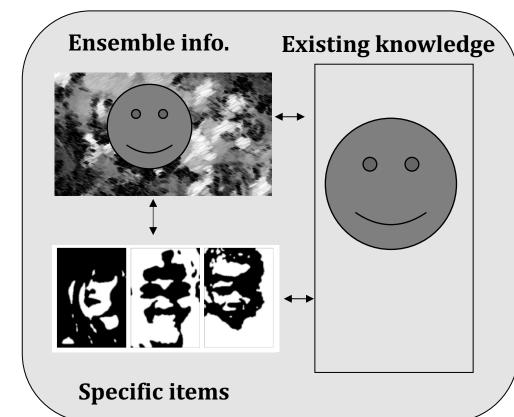
### Knowledge shapes individual memories

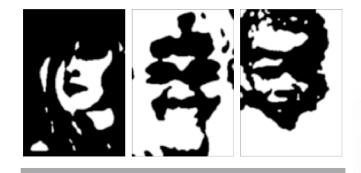






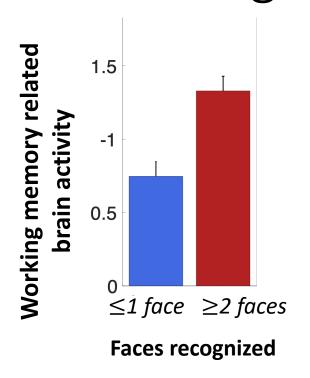
### Knowledge shapes individual memories







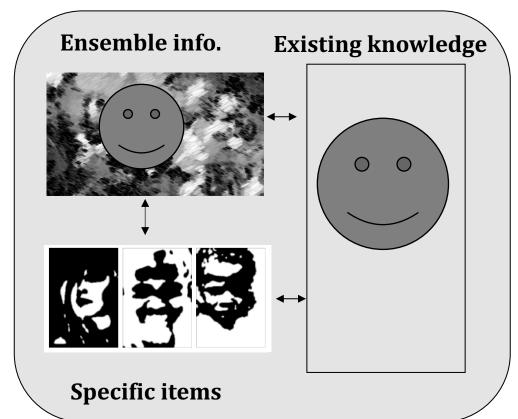
### Knowledge shapes individual memories





ambiguous faces

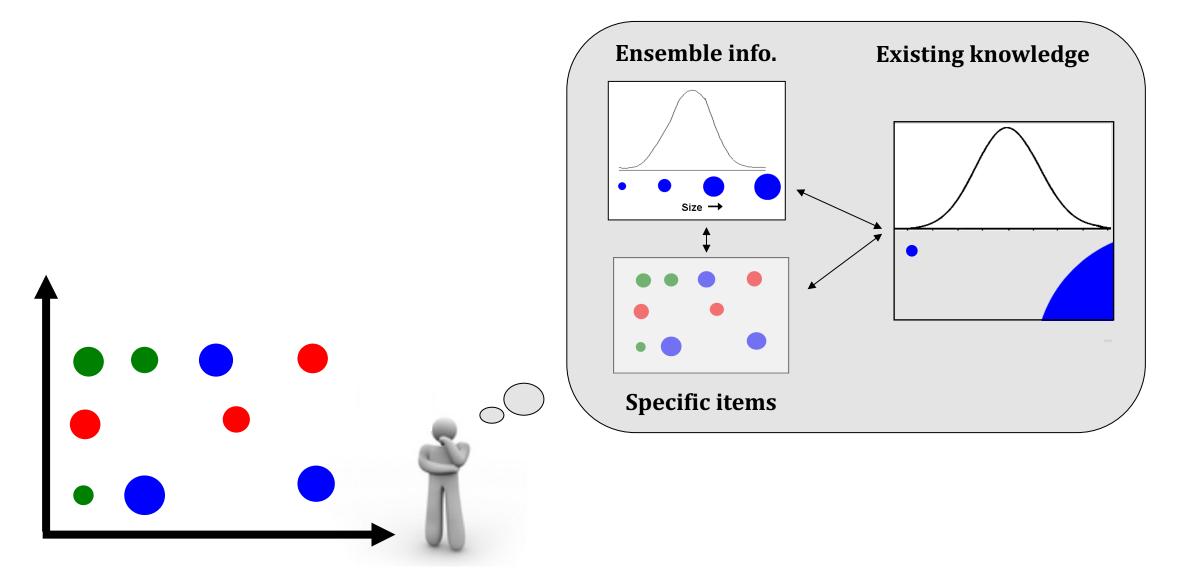


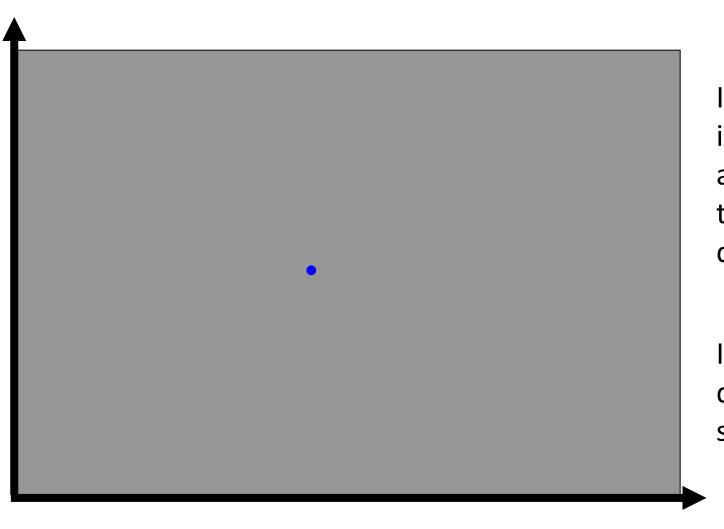


Related to "curse of knowledge": e.g., Xiong, van Weelden, Franconeri, 2019.

Asp, Stoermer & Brady, 2019; Brady, Stoermer & Alvarez, 2019

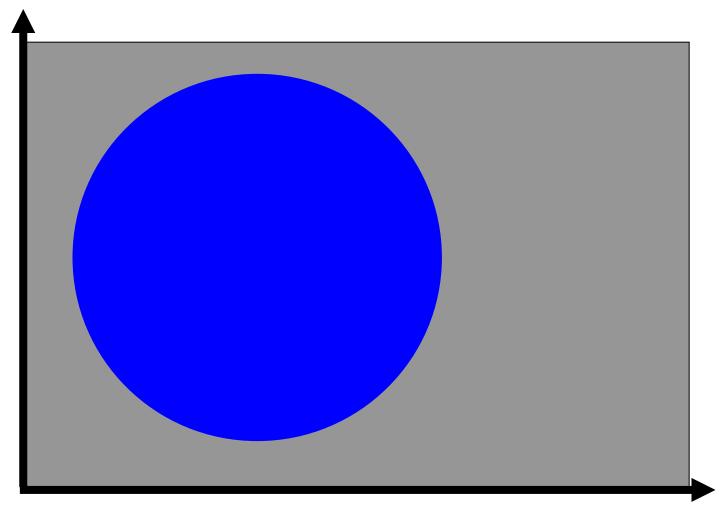
# Ensemble information shapes individual memories





Imagine I put 9 dots in this display and ask you to remember the SIZE of these dots.

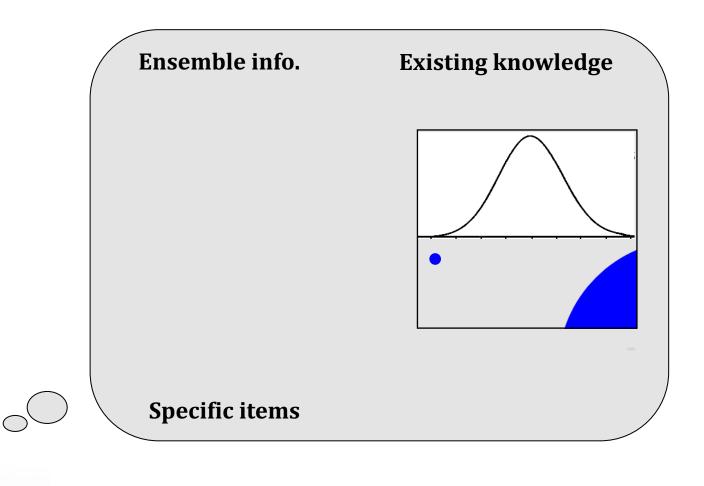
Imagine one of these dots. Was it bigger or smaller than **this**?

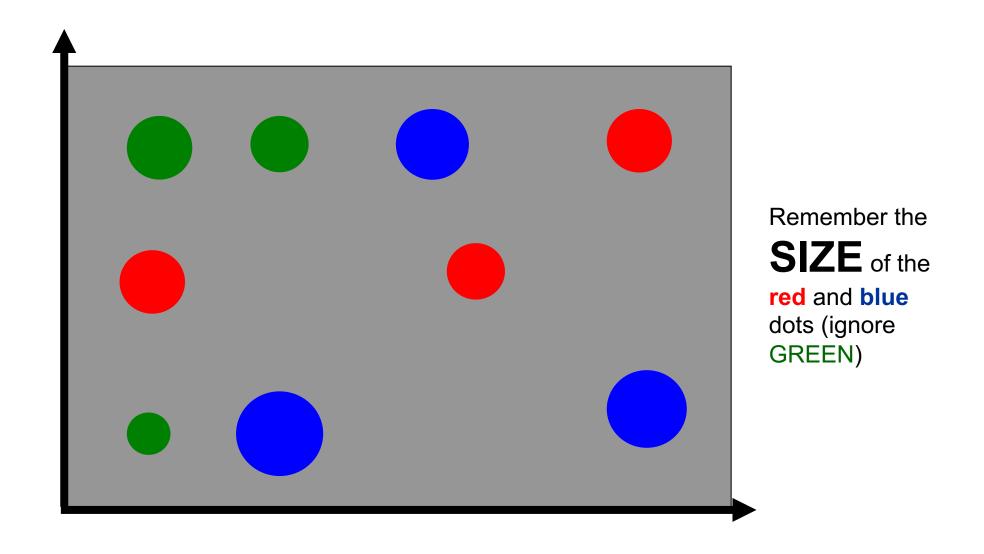


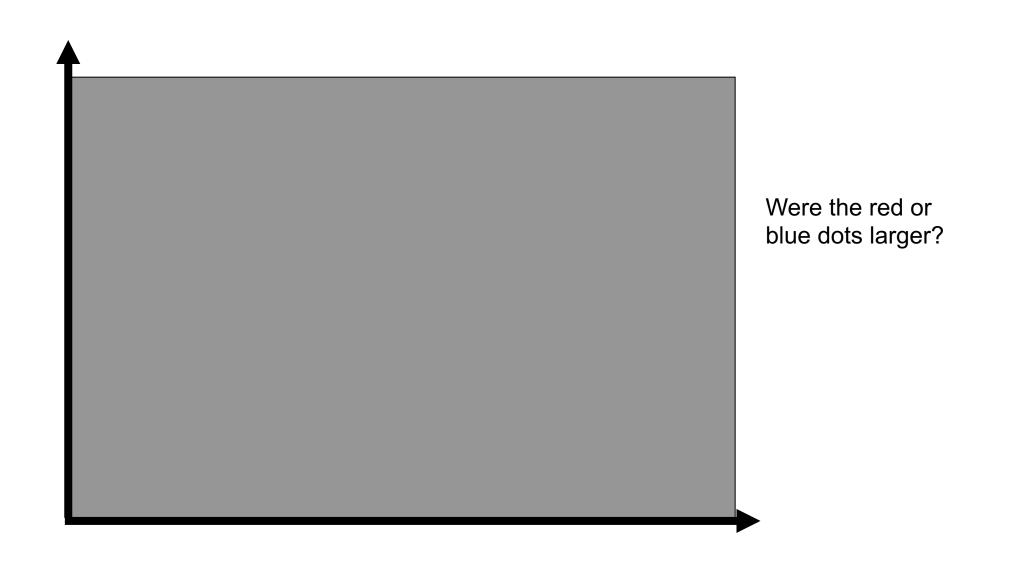
Imagine I put 9 dots in this display and ask you to remember the SIZE of these dots.

Imagine one of these dots. Was it bigger or smaller than **this**?

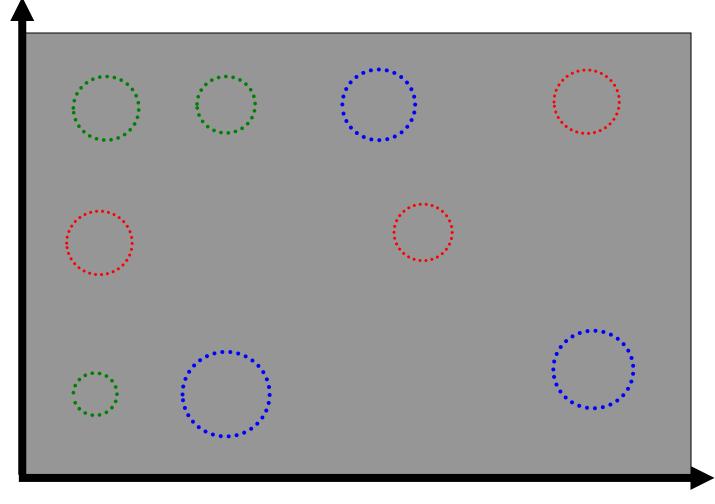
### Your knowledge of the size of that dot comes from...



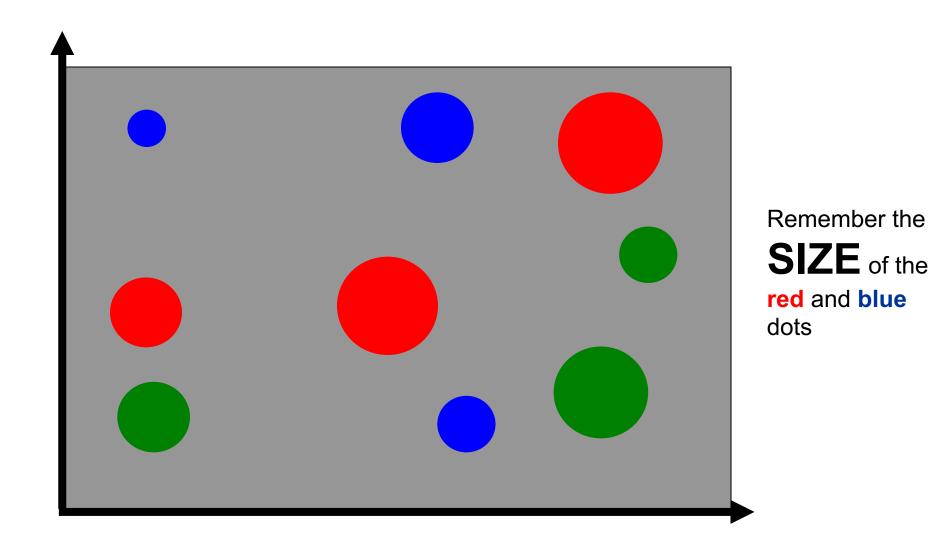


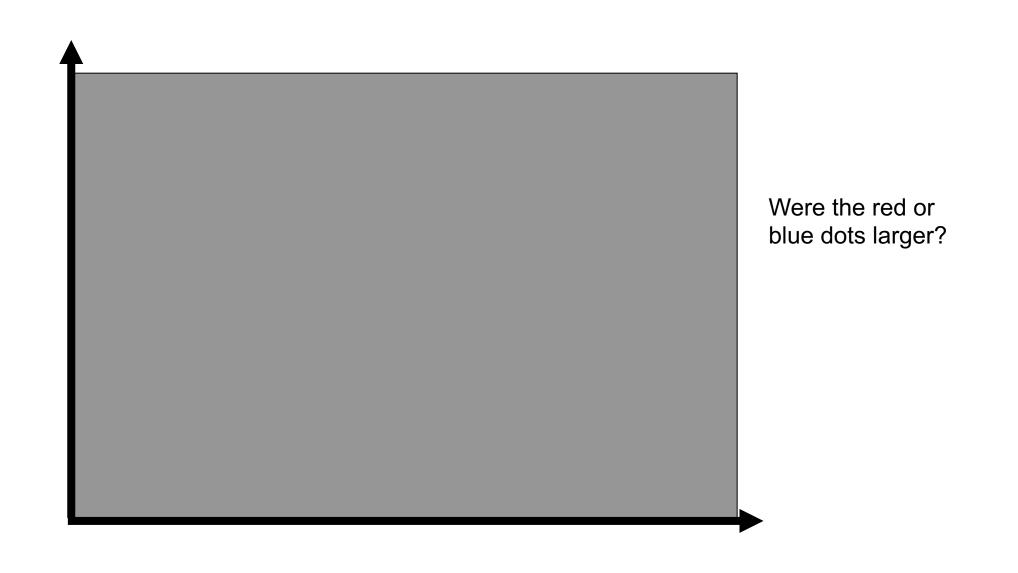


## **BLUE**

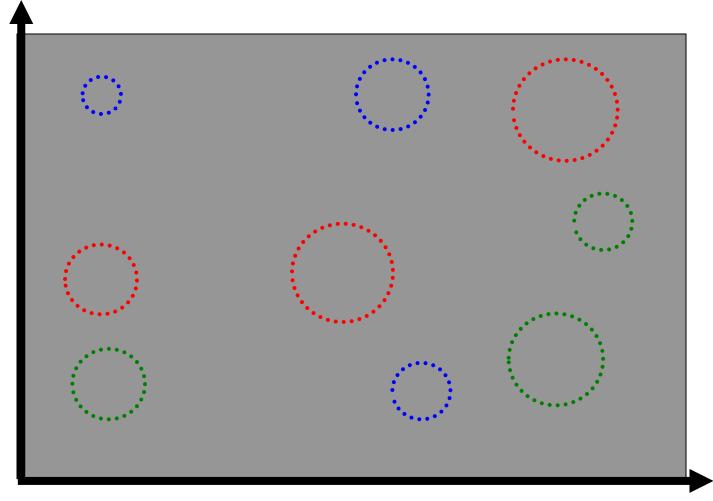


Were the red or blue dots larger?



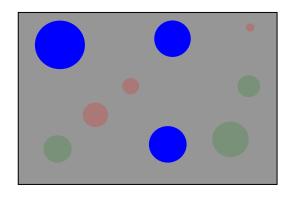


## **RED**



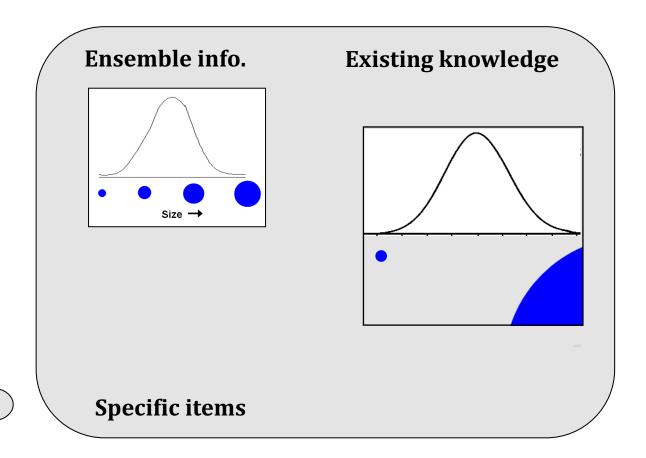
Were the red or blue dots larger?

### Your knowledge of the size of that dot comes from...



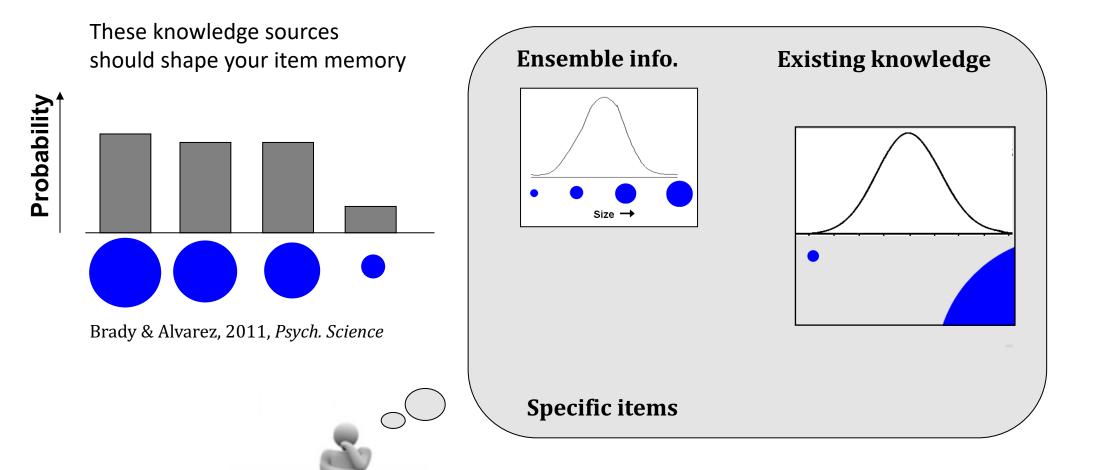
**Ensemble:**Blue dots are big

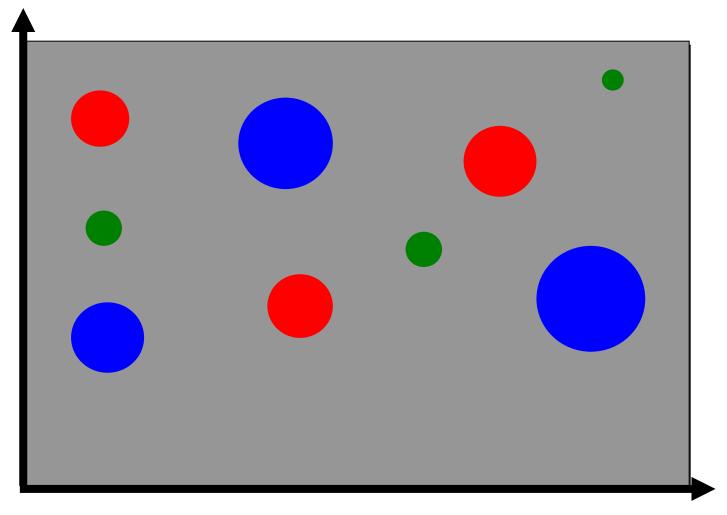
e.g., Ariely, 2001; Chong & Treisman, 2003





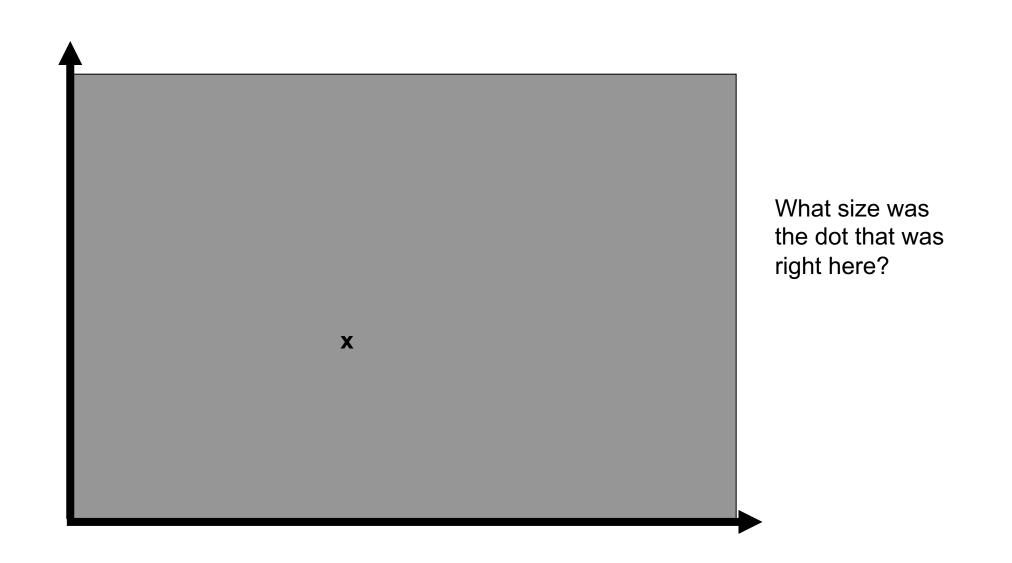
### Your knowledge of the size of that dot comes from...



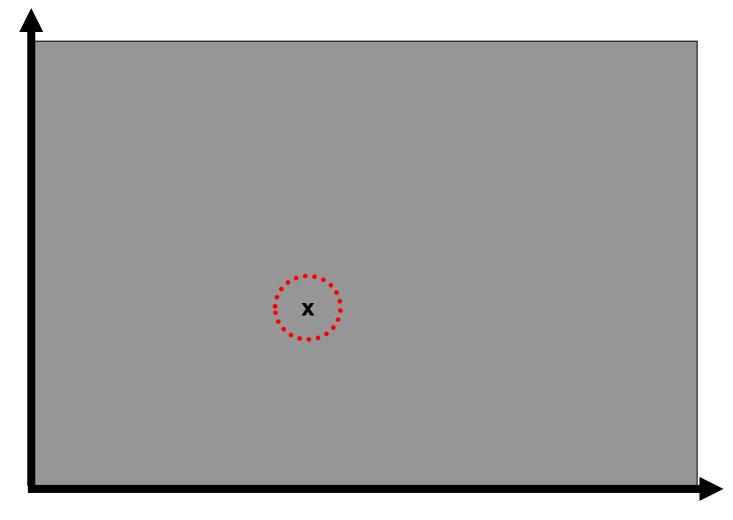


Remember
the **SIZE** of
the **red** and **blue** dots

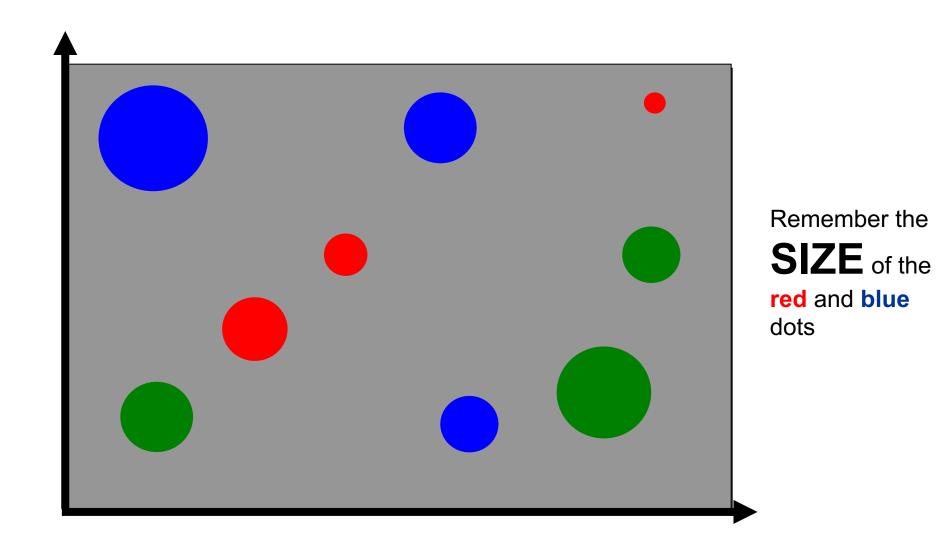
Say 'small', 'medium' or 'large'

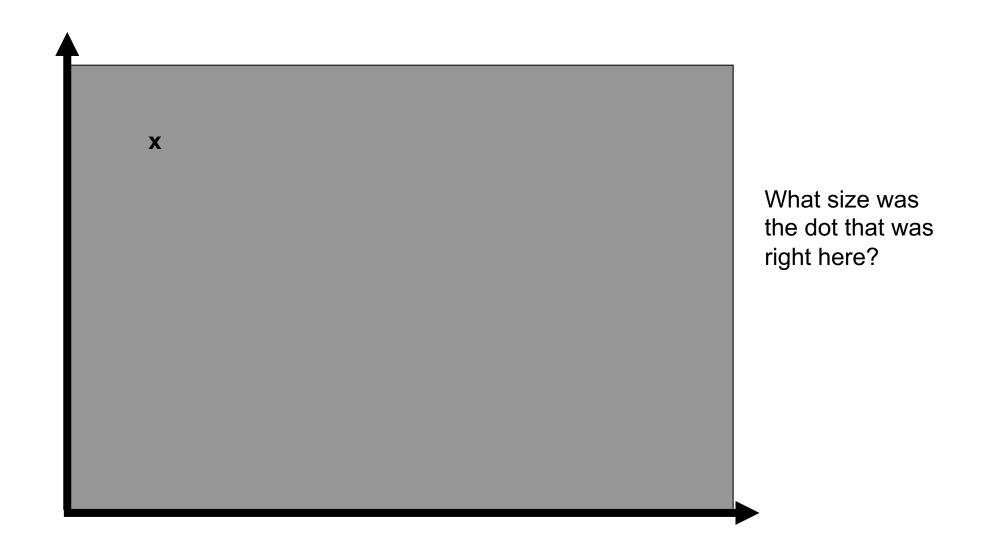


#### **MEDIUM**

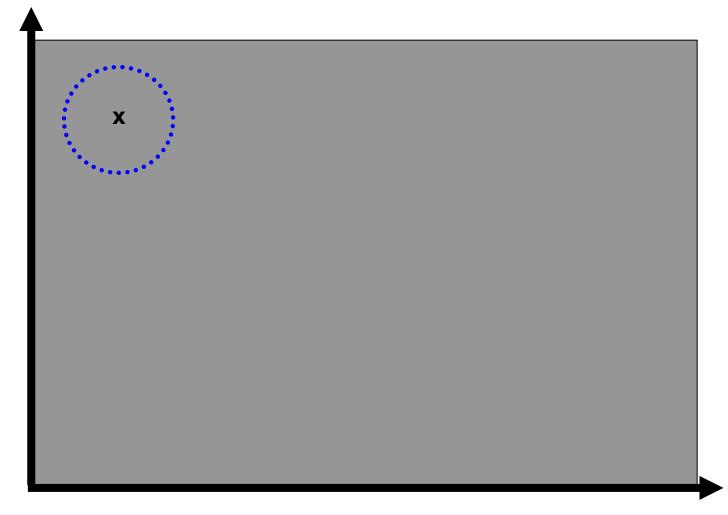


What size was the dot that was right here?



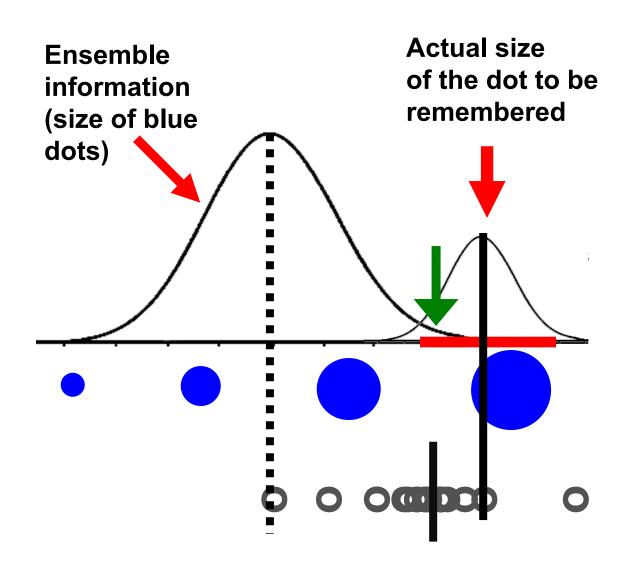


### **LARGE**



What size was the dot that was right here?

# What do we encode about these displays?



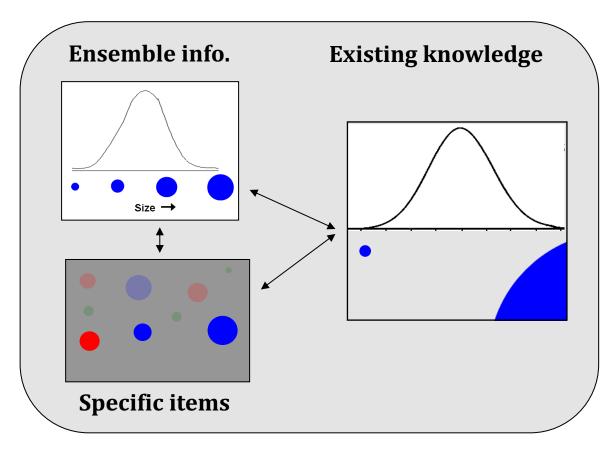
# Optimal integration:

Ensemble
information helps
you modulate your
(noisy) memory for
the individual item
to minimize error

The data

# Proposed mental model: hierarchical & noisy

Existing knowledge and context are integral parts of our working memories.

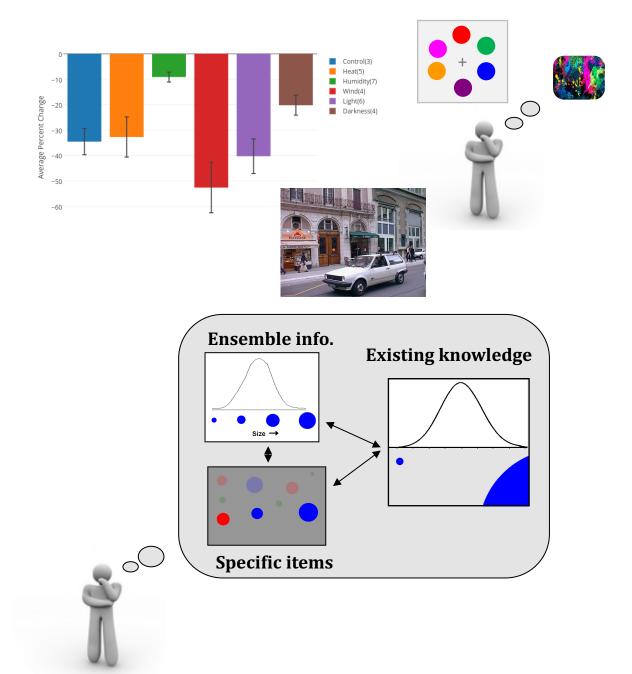




Your knowledge of the size of a dot comes from...

## My goals:

- (1) Convince you working memory matters for visualization design and processing
- (2) Give you a mental model for thinking about working memory limits



# Thanks!

Brady & Störmer labs:



## **Funding**



BCS-1653457, BCS-1829434, DUE-1624958, BCS-1749551

